



Scott County Board of Supervisors

Regular Meeting

190 Beech Street Suite 201 Gate City, VA 24251

www.scottcountyva.gov

Wednesday, July 1, 2026 at 9:00 AM

1. Call to Order: Chris Maness
2. Invocation and Pledge of Allegiance: Danny Casteel
3. Roll Call of Members/Establishment of a Quorum
 - District 1, Darrel Jeter
 - District 2, Michele Glover
 - District 3, Eddie Skeen
 - District 4, Michael Brickey
 - District 5, Danny Casteel
 - District 6, Chris Maness
 - At-Large, Stefanie Addington
4. Approval of Agenda
5. Approval of Minutes
 - a. June 3, 2026 - Regular Meeting
 - b. June 3, 2026 - Budget Workshop
6. Citizen Expression
7. Unfinished Business
 - a. Approve Year-End Claims
 - b. Approve Tax Levy Resolution
 - c. Approve FY2026/27 Budget
 - d. Appropriate FY2026/27 Budget
 - e. Cove Creek
 - f. Resolution to increase the tire disposal fee
8. New Business
 - a. Lonesome Pine Regional Industrial Facilities Authority - Duane Miller and William

Wampler

- i) Revenue Sharing Agreement Resolution (20,000 sq ft Building)
 - ii) Member Revenue Sharing Agreement Resolution
 - iii) Lonesome Pine Regional Industrial Facilities Authority Gov Body Reaffirmation
 - iv) Revenue Sharing Agreement Resolution (28,000 sq ft building)
 - b. Scott Vermillion - Request for exemption from the Virginia Ban on Expanded Polystyrene Food Service Containers for the 2026-2027 school year pursuant to 10.1-1424.3 of the Code of Virginia
9. Appointments
- a. Tourism Development Committee - Gate City
 - b. Tourism Development Committee - At-Large
 - c. Planning Commission (unexpired term)
 - d. Mountain Empire Community College Advisory Board
 - e. Planning District One Behavioral Health Services Board
10. County Attorney's Report: Sally Kegley
11. County Administrator's Report: Josh Wilson
- a. Claims
 - b. Miscellaneous
12. County Department Report:
- a. Tourism - Brittany Robertson
 - b. Economic Development - John Kilgore
13. Board of Supervisors Comments, Requests and Recommendations
14. Adjourn meeting
15. Miscellaneous Information